CHICHESTER COLLEGE

Art, Design & Media

Welcome to Chichester College

Course details

Course Code: CART010F1A

Duration: Sept '24 to June '25

Attendance: 3 days a week

Campus: Chichester

Contact your Study Programme Leader

☎ **01243 786321 ext. 2037**

✉ Michael.Martin@chichester.ac.uk

Dear Student

Thank you for choosing to study Level 3 Animation & Computer Illustration. I am the study programme leader and look forward to working with you over the next year.

Further to your starting information, which outlines your start date & time, below is a brief overview regarding coming to college and preparing to study your course.

If your course requires the purchase of uniform or kit, you will find attached order forms to complete. Please order as soon as possible to guarantee delivery in time for start date.

The first few days of the course will be for induction and enrolment. **Timetables will not be available until this point.** This will give you the opportunity to get to know the other students on the course, as well as your lecturers and your student tutor.

Please ensure that on your first day you bring the following:

1. **Confirmation of your GCSE results – we cannot enrol you without a copy of results so this is essential**
2. A pen, paper, file & completed summer project
3. If applicable, payment for your course/evidence of benefits
4. Chichester College Group - Data release form (last page of this document)

If there are any trips associated with your course, you or your parent/guardian (if you're under 18) will need to complete a Consent/Disclosure form. Click the link for an Under 18 Consent Form or a Medical Disclosure Form if you're over 18.

English and Maths

***NB**: All students aged 16-18 years on a full time course are required to update their English and Maths skills if they do not hold a GCSE grade A/9-C/4 in both subjects. So please be aware that if you do not have these qualifications, you will be required to undertake a GCSE resit (or equivalent qualification) alongside your main programme of study. This is compulsory and not optional. Please be aware that you cannot be awarded for one qualification without passing the other.*

Please feel free to contact me with any questions you may have regarding the above and I will be happy to help.

Best wishes,

Mike Martin

Study Programme Leader

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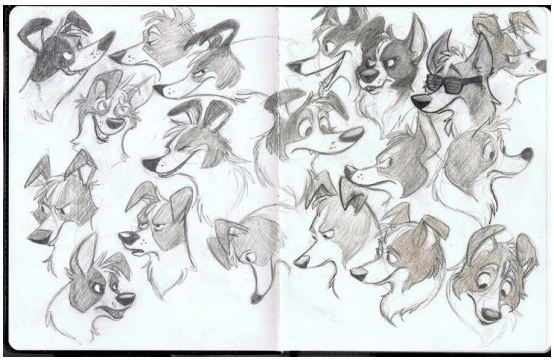
Where will I be studying?

The course will take place in E Block

Trips

It is anticipated that we will take-part in a number of trips during the course, which will cost around £20 each time.



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Summer assignment

1) Start with a new sketchbook (the size is up to you) and keep it for the 'summer project'
2) Use your art/digital skills and imagination to design characters that interests you.
3) Sketch a number of designs and produce one final refined design using a range of art materials (marker pens, pencil, watercolour, etc). Or you can create a digital versions using your preferred software.
4) The character can be inspired by cartoons, anime, comic books, animation, but it cannot be fan art.
5) The character can be based-on a human, animal/pet or an object (such as: a seashell, tree or car) or an element (such as the sun, fire or ice). Your designs can be inspired by fantasy (dragons/orcs) or Sci-Fi (robots/aliens). You could try to draw/design from real life such as drawing a character inspired by a Hollywood star or a friend.
6) You can be inspired by other people's designs, but you cannot copy, the character cannot be based-on or be copied from a previous character in a film or animation (such as fan-art) instead it must be original and unique to you.
7) When designing, experiment with giving the character traits/personality, such as: exaggerated features and body parts, superpowers, emotional expression, clothing/costumes, props/objects, etc.
8) Make notes and create a backstory for your character, for instance: name, history/ backstory, personality, special powers, why they are the way they are, etc….
9) You should also research character designers and animation studios that inspire you and put that research into your sketchbook (see Nico Marlett: How to train your dragon or www.benmaurodesign.com).
10) Extend the summer project to include other characters that are in the story, or a background/setting for the character (such as: a landscape, castle or space station). You could also design something for the character to get around (e.g: vehicle, broomstick, speed bike or unicorn) or give the character different costumes and props (such as a magical, bag or watch).
11) Please finally bring-in in your 'summer project' sketchbook and final design in during induction week

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SUGGESTED READING LIST – BOOKS & KINDLE EDITIONS (Books can sometimes be read for free on Amazon)

- Cartoon Animation (Collector's Series) Paperback –by Preston Blair
- The Animator's Survival Kit Paperback – by Richard E. Williams (Author)
- Essential Techniques for Drawing Today's Popular Cartoons (Christopher Hart's Cartooning) Kindle Edition
- Character Design from the Ground Up: Make Your Sketches Come to Life Kindle Edition by Kevin Crossley
- Art Fundamentals Paperback by Beloeil (Author), Riabovitchev (Author)
- Flash Cartoon Animation: Learn from the Pros by Kevin Peaty
- The Animator's Workbook by Tony White Creating Stylized Characters Paperback by 3D total publishing
- Timing for Animation by Harold Whittaker, John Halas,
- Action Analysis for Animators by Chris Webster
- The Ultimate Guide to Character Design with Stephen Silver: Techniques, Tips, and Tutorials for Drawing Effective Characters by Stephen Silver
- Imagine FX - monthly magazine

Kit List

Suggested Kit List: You should invest in the following to support your studies

- Sketchbooks (one for each project) A3 size is better, although small A5 ones are handy to travel
- Inks, Watercolour paints & brushes, Watercolour pencils. Double sided tape and Pritt Sticks
- Charcoal and fixative (for charcoal). Felt Pens/markers + Fine Liner Pens (both permanent and non-permanent). In addition, a brush pen is really helpful for drawing.
- A computer or laptop to run software such as Photoshop, something like an i5 processor or better
- Adobe software, such as: Photoshop, Illustrator, Animate and After Effects – this can be got at a reduced rate from Adobe: (www.adobe.com/uk/creativecloud/buy/students)
- Or try free software called Krita (www.krita.org/en) which is very similar to Photoshop
- Online cloud storage (essential backing work-up)
- Plenty of printer credits (to top-up weekly around £6 a month).
- 12 coloured pencils that are erasable made by Staedtler
- Graphics drawing tablet that has Pen Pressure Sensitivity such as: HUION 1060PLUS or a 640
- A tablet such as an iPad with Procreate will definitely help you on the course
- 16GB memory card for camera, 16GB memory stick and a card reader

Chichester College Group
Data Release Form

Student Name: _____

Student Number: _____

From time to time Chichester College Group would like to share updates on your progress and performance at college with your parents/guardians. To do this we require your permission to disclose this information.

Name: _____

Relationship: _____

Email: _____

Telephone: _____

Name: _____

Relationship: _____

Email: _____

Telephone: _____

Name: _____

Relationship: _____

Email: _____

Telephone: _____

I understand that by signing this Data Release Form that I am giving my permission for information on my performance and progression during my studies at Chichester College Group to be shared with the people specified above.

Student Signature: _____ **Date:** _____

Personal information which you supply on this form will be used to share details on your performance and progress at college and kept in line with the college retention policy. The information will be kept in accordance with current data protection legislation and in line with the college data protection notice and policy which can be found on our website.