# Library Resource List for Gaming Design

**Books**

This is a selection of the books that **Crawley Library**, **West Sussex** have, which can be borrowed or reserved free of charge.
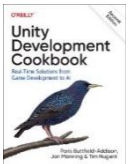
## Crawley Library

*Shelved at 005.133*
- Python all-in-one for Dummies (2019)
- Teach Yourself Visually Python (2022)
- Python in easy steps. 2nd ed (2018)
- Python Crash Course (2023)
- Automate the Boring Stuff with Python 2nd ed (2020)
- Beyond the Basic Stuff with Python (2021)
- Mission Python: Code a Space Adventure Game (2018)

*Shelved at 005.13*
- Coding for Beginners in Easy Steps – Mike McGrath (2022)
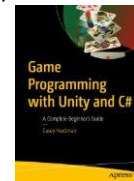- Beginner's Step by Step Coding course (2020)

*Shelved at 006.696*
- Beginner's Guide to Creating Characters in Blender (2021)
- Blender for Dummies. 4th ed - Jason Van Gumster (2020)

*Shelved at 794.815276*
- Unity Development Cookbook: Real time Solutions from Game Development to AI. 2nd ed – Paris Buttfield-Addison (2023)
- Game Programming with Unity and C#: A Complete Beginners Guide – Casey Hardman (2020)
- Gamer's Guide to Coding – Gordon McComb (2017)
- History of Video Games (2021) *794.8*
- Next Level Games Review 2024 *794.8*

- Haynes Build your own Gaming PC (2019) *621.3916*

**Online Resources**

**Access via Crawley Library Moodle Pages on CCG Online**
*Direct access in College or via Shibboleth outside College using your College email and password*

**Useful search terms**: gaming, game design, Python, Unity, Blender, gaming applications, gamer apps

**EBSCO Discovery Service**

Ebsco Discovery provides and easy way to search online journals, books and articles by providing a single search box to explore many databases

**eBooks**

**ProQuest Ebook Central**

- Python in easy Steps (2018)
- AI for Games (2016)

Library Services
Supporting Staff & Students

**EBSCO eBooks**

- Python Basics (2019)
- iOS for Game Programmers (2015)
- Practical game Design (2018)
- Getting Started with Unity 2018 3rd ed (2018)

**SAGE journals**

Excellent world class research journals database

**WILEY ONLINE LIBRARY** wileyonlinelibrary.com

A database of the largest and most authoritative collections of online journals and research resources, covering life, health, social and physical sciences.

**ISSUES Online**

Statistics and articles on contemporary social issues: Search **gaming** in search box. Articles include:

- Gaming
- Sexualisation in gaming: advocacy and over-correction

**planet estream**

**Recorded TV programmes available to watch in College or at home.**

Playlist: Gaming Development:

- Click
- Coding: the Future is Creative
- Panorama: Addicted to Games

# Useful Websites:

Python for Beginners -YouTube https://www.youtube.com/watch?v=eWRfhZUzrAc
Python Tutorials https://www.w3schools.com/python/
Python https://www.python.org/
Blender https://www.blender.org/
Blender on YouTube https://www.youtube.com/channel/UCSMOQeBJ2RAnuFungnQOxLg
Unity https://unity.com/
Unity for Beginners https://unity.com/how-to/beginner-video-game-resources
PC Magazine Best Game Software https://uk.pcmag.com/games/129032/how-to-make-a-video-game-the-best-game-development-software
BBC Sounds
Cheat Code: The Gaming and Tech Podcast https://www.bbc.co.uk/programmes/m001mlrb/episodes/player
Sound of Gaming https://www.bbc.co.uk/programmes/m0009rfp/episodes/downloads