



VR Policy

By using the headsets you are agreeing to abide by the following rules. Failure to follow them will result in the prohibition of use for the individual and group.

Medical Conditions



You are not permitted to use the equipment until you have sought medical advice from a doctor for:

- Known binocular vision abnormalities
- Electronic medical devices e.g. implant or pacemaker
- Epilepsy or seizures
- Loss of awareness
- Heart conditions
- High blood pressure
- Pregnancy
- Psychiatric disorders (eg. PTSD, GAD)

Please inform the teacher/tutor if you have any accessibility or mobility needs - alternative set ups and configurations might be made available.

General Health

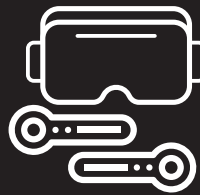


It is generally advised that you do not use the equipment if you are:

- Tired/ sleep deprived
- Under the influence of drugs or alcohol
- Hung-over
- Having digestive problems
- Suffering from a cold or flu-like illness
- Having headaches, earache or migraines
- Under emotional stress or anxiety

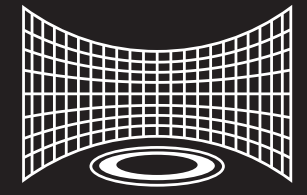
This is an immersive experience; please take caution and alert the teacher/tutor if you are prone to panic attacks, anxiety, or fainting.

Set Up



- You must follow the instructions of the facilitator.
- Ensure that the wrist straps are used and you are holding the controllers firmly.
- Ensure that the headset sits comfortably on your face and is adjusted accordingly, ensuring that any wiring falls behind you to avoid a trip hazard.

Environment



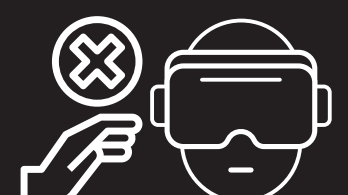
- Only the user (and teacher/tutor) should enter the VR space when in use. Please listen out for the facilitators guidance.
- Please make yourself aware of the amount of space available and any obstacles.
- If you have been invited to spectate, please sit in the area identified by the teacher/tutor.

Motion Sickness



- It is advised that a break, whereby the headset is removed, is taken every 15 mins; this is to prevent motion sickness.
- If you start to feel dizzy, sick or confused immediately remove the headset and alert the technician.

Distractions



- It is encouraged that users and spectators share their experience when using the VR. However, spectators should avoid making sudden or abrupt interactions that could cause the user panic or harm.
- It is not acceptable to touch anyone without their consent when using the VR equipment.