

UAL Level 1 Art and Design

Summer Project -2025

'Capture This' - Time based

Project Brief: Capture This

This exciting and practical summer project invites you to creatively explore the idea of Time passing through photography, drawing, and artist research. This project is designed to inspire curiosity and creativity, encouraging you to experiment with a variety of media, techniques, and ideas.

PART 1: Mind Map

Task: Create a visually dynamic mind map based on the theme TIME

Things to Consider:

What does "TIME" mean to you? Think about journeys, things changing...

What could symbolise or represent time passing?

Goal: Use your mind map to brainstorm potential ideas and areas to explore in the project. Add colour, texture, and imagery to make it as creative as possible.

PART 2: Exploring TIME in Photos, drawings and 3D things. See examples on the power point

Task:

Take a set of photos that could connect to time passing.

Create set of drawings from real things, photos or your imagination that could connect to time passing.

Create a 3D piece or collage that could connect to time passing.

Goal: To explore

PART 3: Artist Research

Task:

Research artists or designers who explore time passing in some way in their work. You can look at artists on the list below or find your own:

Claude Monet (paintings of objects in different light)

Kurt Schwitters (Collage which could capture a time/ place)

Olafur Eliasson (installation representing the Weather)

Yayoi Kasama (Patterns and infinity)

Goal: To gain inspiration for your own work.

PART 4: Review and Reflect

Task:

At the end of the project, take time to reflect on your project. (see attached sheet)

What did you learn about the theme Time?

Which part of the project did you enjoy the most? Why?

Were there any challenges, and how did you overcome them?

How did the artist research influence your work?

What new skills or techniques did you develop?

Goal: To develop self-awareness about your creativity

Outcome

By the end of the summer, you will have a collection of work based on the theme TIME. Your project will include:

- 1. A visually exciting Mind Map.
- 2. Some drawings about Time, A collage or 3D piece about Time, A set of photos about Time.
- 3. Artist Research

Enjoy this and be as creative as you can!
Self-Evaluation: Capture This Project
Take some time to reflect on your work and creative process for the "Capture This" project. Use the questions below to evaluate your progress, the skills you've developed, and the outcomes you've achieved. Be honest and thoughtful in your responses, as this will help you understand your strengths and areas for growth. Either type your answers or write your answers on this sheet or separate.
What did you learn about the theme Time?
Which part of the project did you enjoy the most? Why?
Were there any challenges, and how did you overcome them?
How did the artist research influence your work?
What new skills or techniques did you develop?
If you had more time, what would you do differently or explore further?
Next Steps: Based on your self-evaluation, identify three goals or areas you'd like to focus on in your next project:
Goal 1:
Goal 2:
Goal 3:

4. A Reflection on your learning process.