

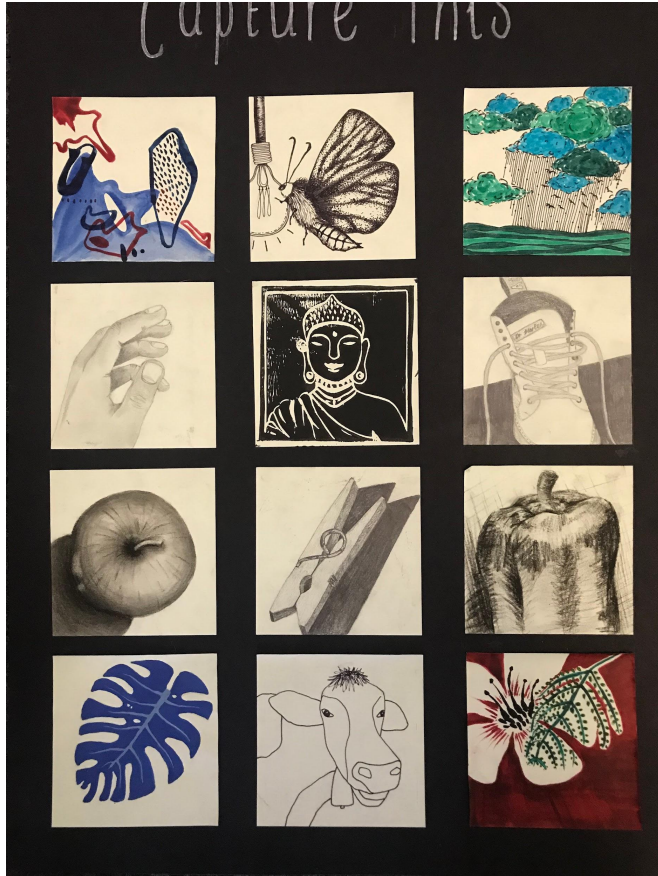
UAL L1 Art, Design & Media

“Capture This”

Summer Holiday
Project 2025



L1 Summer Project 2025- “Capture This”



Over the Summer you will need to work on the project “Capture this” for one of your units: ‘Time Based Media’

Your work is to be submitted for assessment on your first day at college in September so please bring this in.

Your completed and assessed unit will form part of your 42 day review and therefore must be fully and successfully completed

Unit 6: Making art based on the word 'Time'

This is the unit you will be marked on for your Unit 6 submission.

Your exam board is UAL and over the academic year you are going to be assessed on 7 main units.

1 Be able to use materials, processes and skills in time-based art, design and media.

1.1 Use materials, processes and skills to support the development of a solution to a time-based creative problem.

Use some art materials to try to show the passing of time

2 Be able to use time-based contextual research.

2.1 Use contextual awareness to support the development of a solution to a time-based creative problem.

Find an artist, photographer or filmmaker or cartoonist you like and try to make a piece of art in their style (see slides for artist suggestions)

3: Be able to use time-based communication skills.

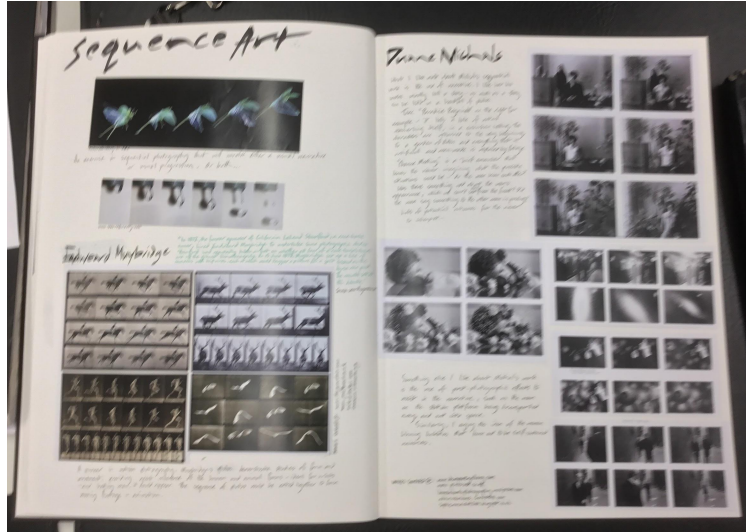
3.1 Present solutions to a 2D creative problem. 3.2 Describe the effectiveness of solutions to a Time-based creative problem.

Describe what went well and what was challenging in any art that you make

Presentation

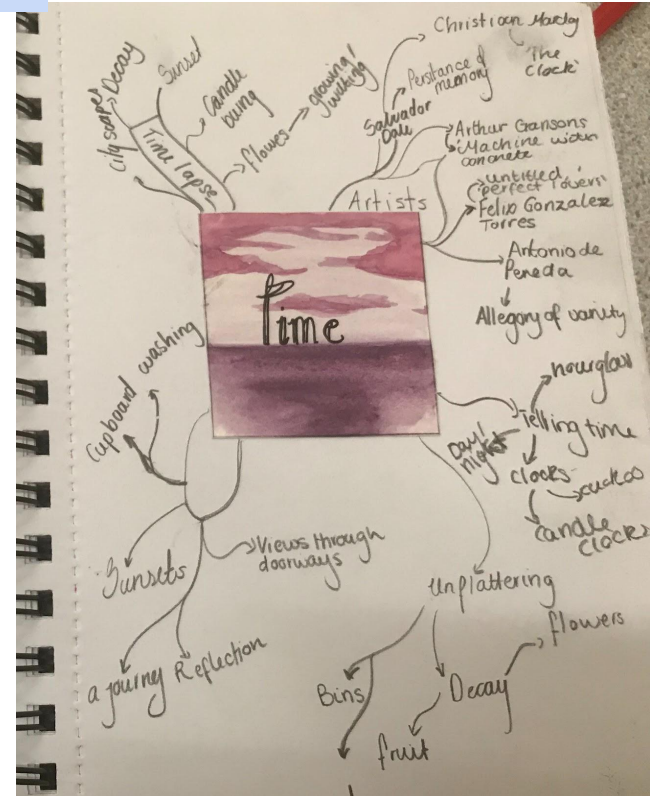
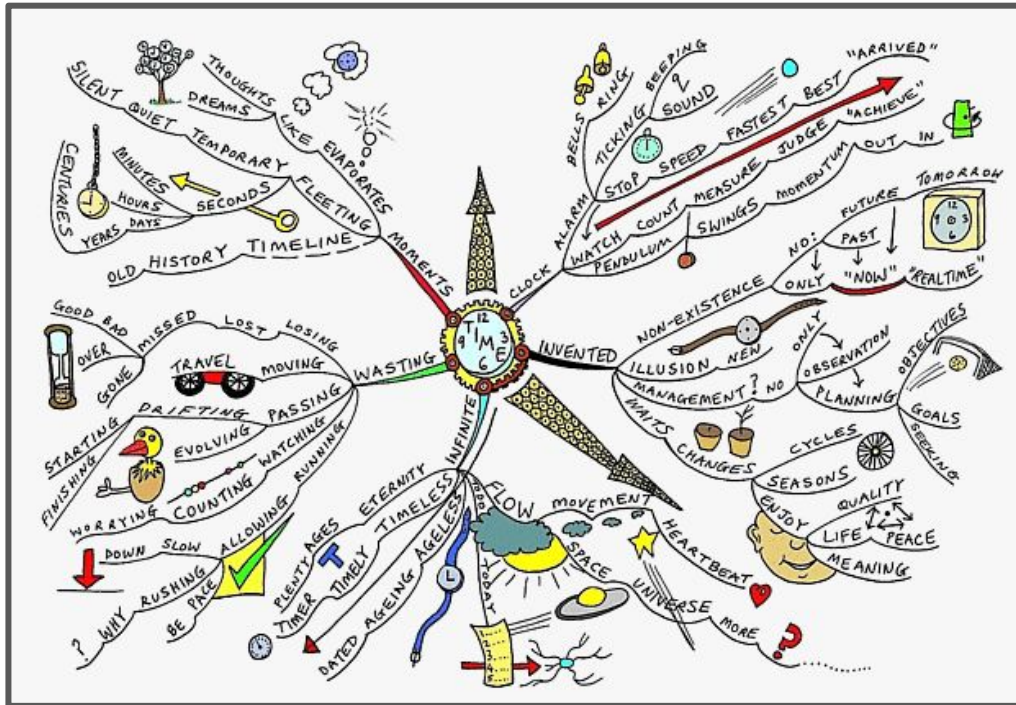
Your work should be presented professionally either of sheet of paper, a handmade or bought sketchbook.

Pages should have clear titles with own personal reflections and your own personal opinion about your work and the work of others.



Summer Project - Mind Map example

Start of with a clear title and mind map any ideas, thoughts on the theme

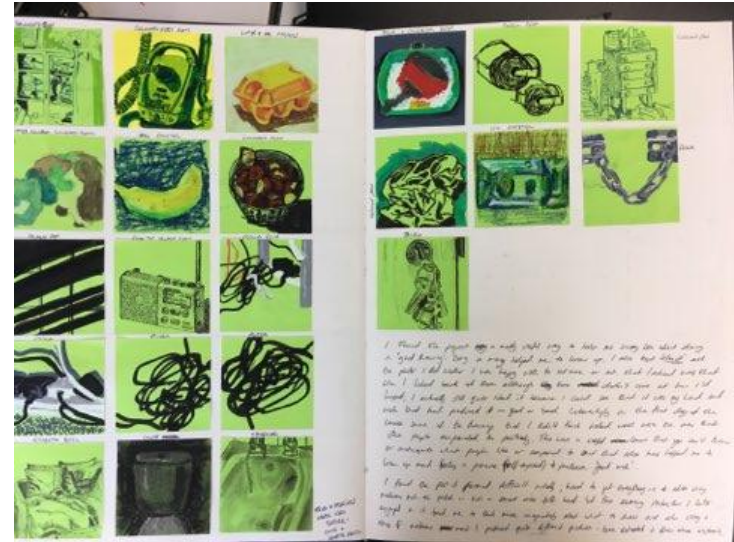


Do some Drawings

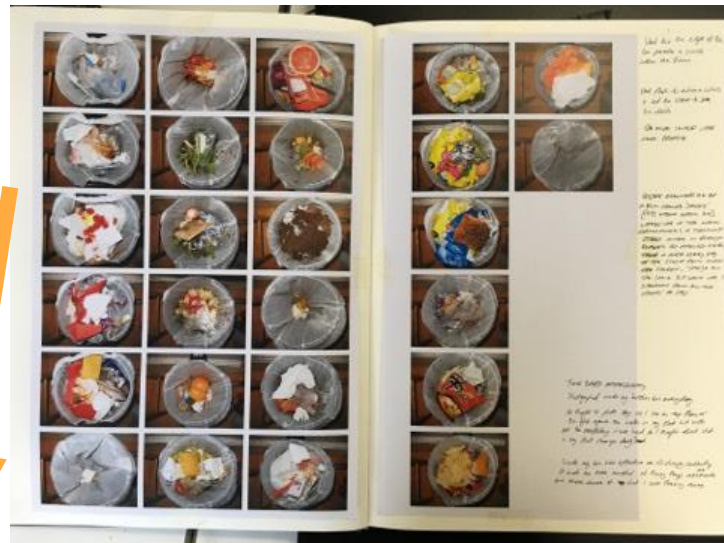
What objects could you draw which might represent time passing?

You will notice that in these student examples they have used a range of different **media** and have written **careful notes** about their work.

The drawings are **well presented** across a series of double pages..



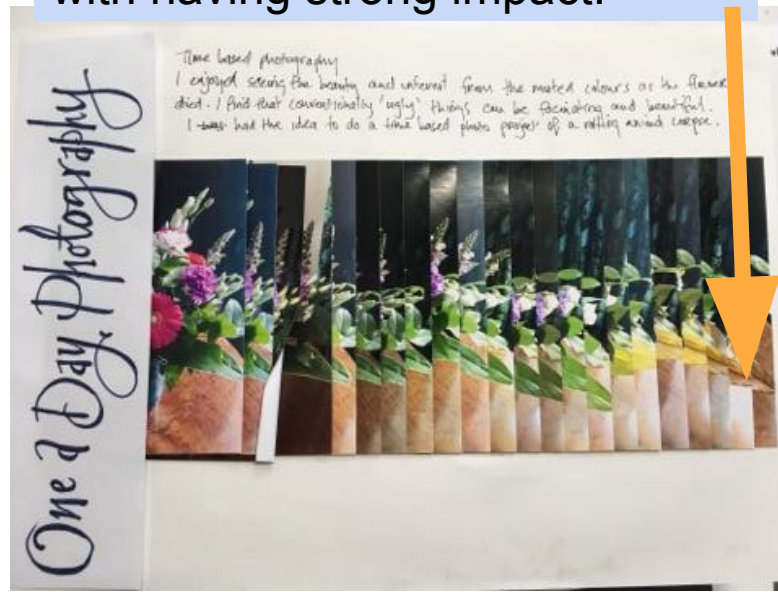
Take some Photos to show time passing...



This student has photographed a bunch of flowers capturing the natural life cycle of cut flowers.

In this case the photos have been presented all on one page, carefully overlapped and annotated.

This student photographed the contents of their bin each day to show the passing of time. The photos are all the same size and well framed. This helps with having strong impact.

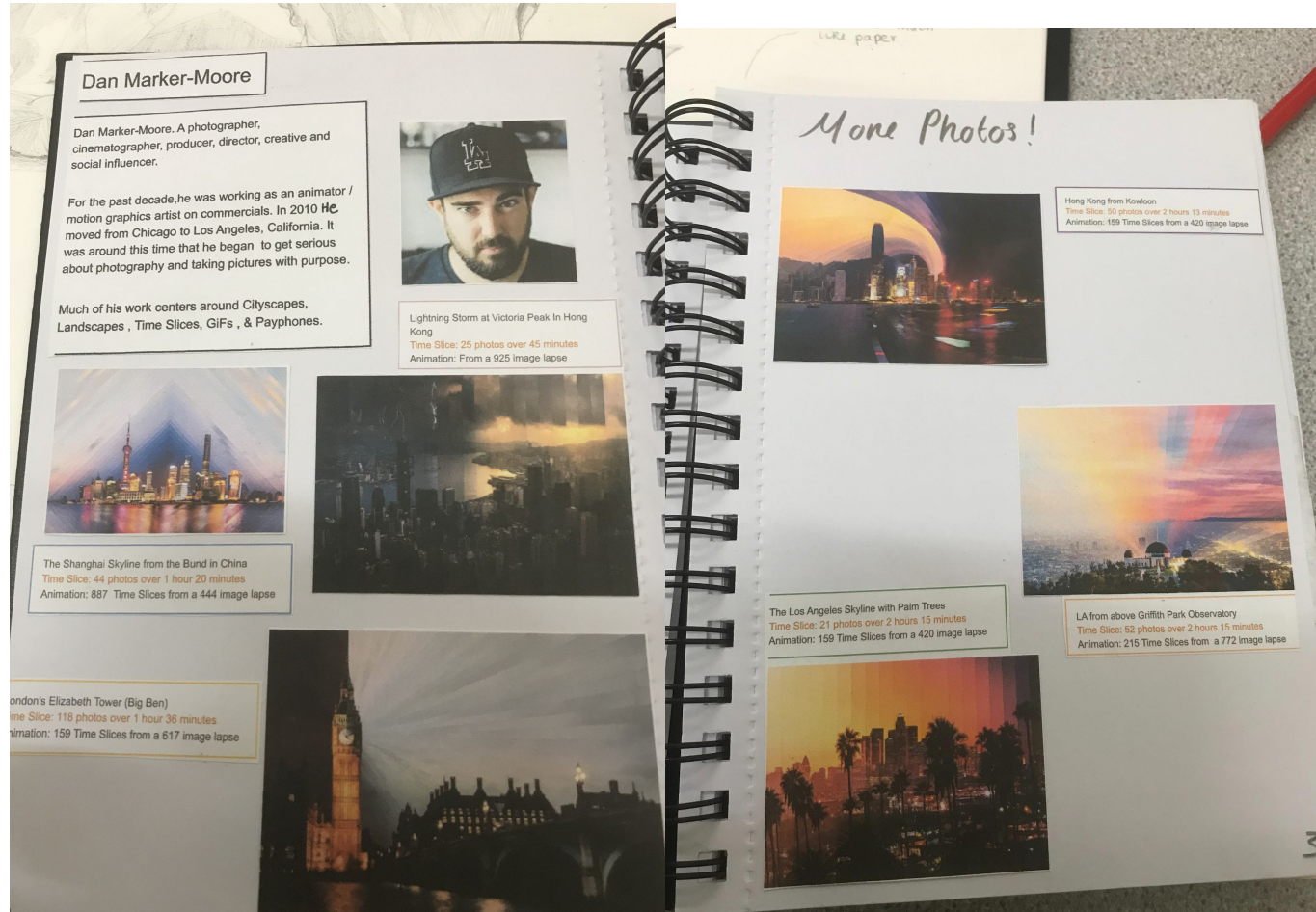


Make something 3D to represent a journey...

If you go on a day trip or a holiday you could collect things you find and create some kind of collage or sculpture shape. Or if you want to you could try something in cardboard or clay.



Look at an Artist's work.



Find out some information about an artist or photographer

What techniques do they use? What are they famous for creating?

Include your own thoughts and opinions on their work.

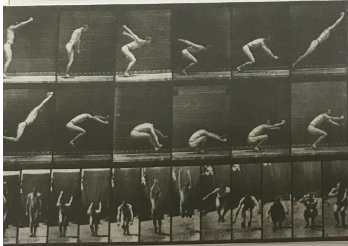
Some more examples of artists and students work.

Muybridge was an eccentric inventor and photographer, known for his pioneering work with motion-picture projection. He developed a process for capturing movement on film, laying the groundwork for the motion picture industry.

Today, Muybridge is known for his pioneering work on animal locomotion in 1877 and 1878, which used multiple cameras to capture movement in stop-motion photographs. The zoopraxiscope was a device for projecting motion pictures that predated the flexible film strip used in cinematography.

In the 1880s, he entered a very productive period at the University of Pennsylvania in Philadelphia, producing over 100,000 images of animals and humans in motion, capturing what the human eye could not distinguish as separate movements.

Animal Locomotion: Plate 163 (Man Leaping Forwards), 1887



Eadweard Muybridge

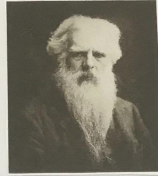
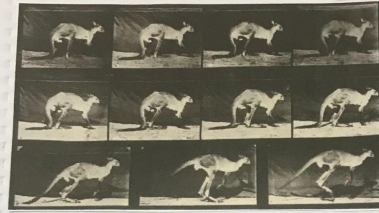


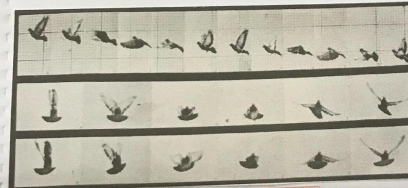
Figure Hopping
A series of photographs by Eadweard Muybridge, 1887
Cooper-Hewitt, National Design Museum, Smithsonian
Institution, New York City.

Further Images!

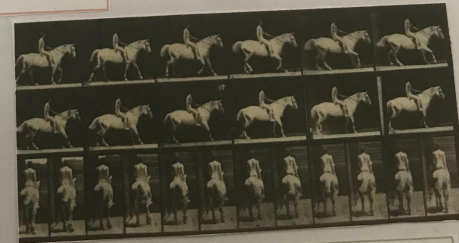
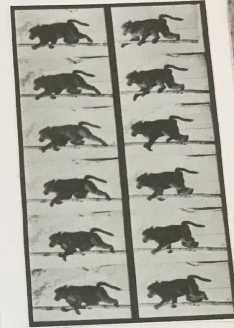
Animal Locomotion: Plate 749 (Baboon Climbing), 1887



Animal Locomotion: Plate 751 (Kangaroo Jumping), 1887



Animal Locomotion: Plate 755 (Pigeon in Flight), 1887



Animal Locomotion: Plate 582 (Nude Man Riding Horse), 1887

Duane Michals



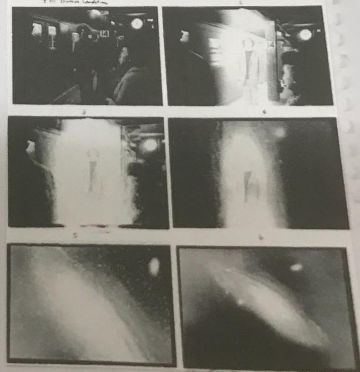
Many of Michals photographs from 1966 onwards were structured as multiframe compositions. Subjects enacted set narratives, and captions were written on the margins of his photographs in 1974. By 1979 he used painting in the treatment of the printed images.

Duane Michals's narrative pieces rely on the sequencing of multiple images to convey a sense of alienation and disequilibrium. In his world, the literal appearance of things is less important than the communication of a concept or story.

In his portraiture, however, Michals relied more on his subjects' appearance and self-chosen poses to establish their identity.



The Human Condition, 1969
Six gelatin silver prints with hand applied text
Carnegie Museum of Art, Pittsburgh



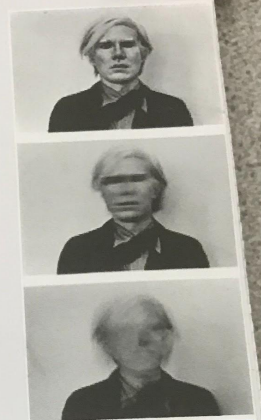
Rene Magritte in bowler hat,
multiple exposure, 1965

Additional Images!

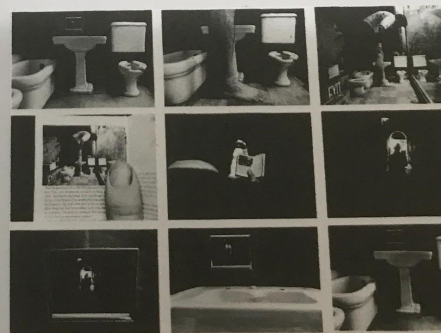


Cavalry Cheats Playing Strip Poker, 2004
12 Gelatin silver prints with hand applied text

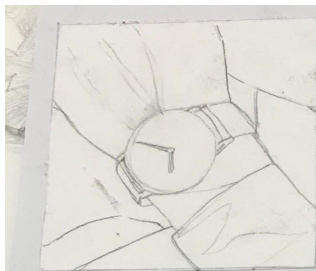
This series of photographs was inspired by the poem The Windows by Constantine Cavafy



Andy Warhol, 1972

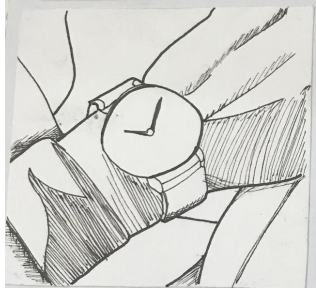


Things Are Queer
1973
Nine gelatin silver prints with hand-applied text



Sun Clock - Promarker & Paint Pens

Looking at images I was inspired by modern clocks. The simple design worked well and the white paint pen had solid opacity.



Wrist watch - Pencil Pen

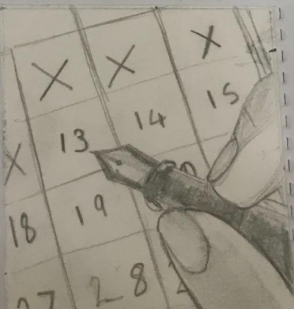
I had planned to use a wrist-watch. This piece was an exercise in a point of view piece, which had limited effectiveness.

Long term method of telling time

at the wrist. I was encouraged to a second on in pen

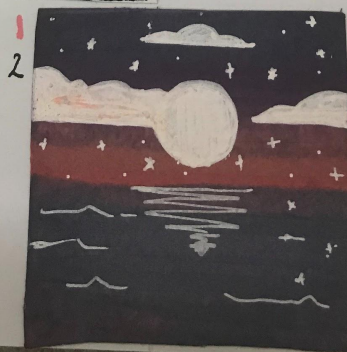
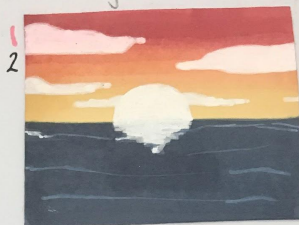


Calendar - Pencil fine coloured Pens



Sun Set / Moon

Another method of telling time is through the sun. These little seaside pebbles attempt to convey the time!

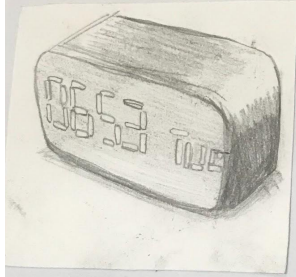


1 - Promarker
2 - Posca Pen

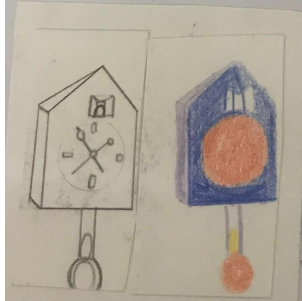


Sun & Moon - Colour pencil
fine liner

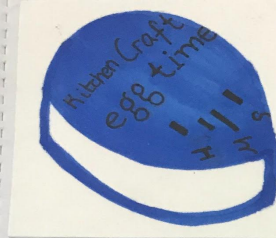
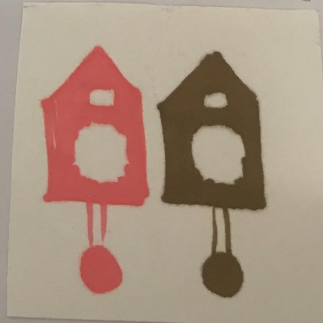
Carrying on an earlier theme of using the sun to tell time I considered this a good time to bring in a new material. Sadly my pencils were very waxy and little pigment stuck. Blending proved to be a bit too difficult for me.



Digital clocks, Pencil Black Sharpie
on pink marker



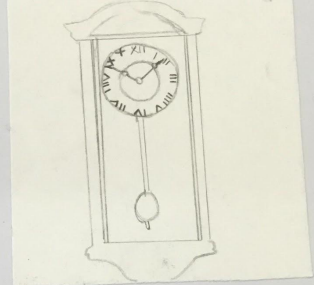
Cuckoo clock - Pencil, Colour pencil, coloured pens



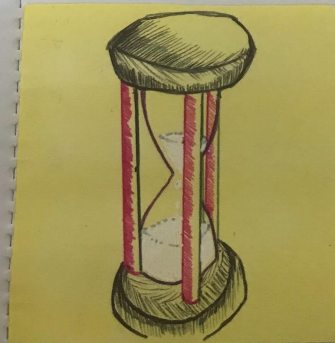
Egg Timer - Blue Sharpie
fine liner

A brilliantly unconventional method of telling time.

I ran into a few issues. The Sharpie was quite thick and at the time I only had blue rather than red. The warped writing also proved challenging.



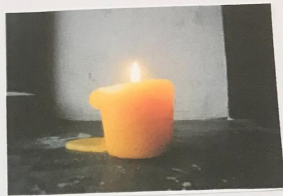
Wall Clocks: Pencil, fine Piner



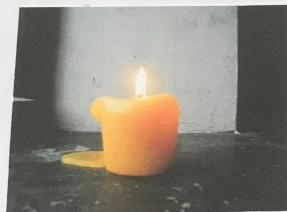
Hour Glass - Pencil
Ball tip



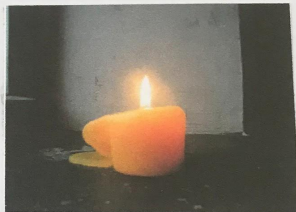
3 - hours



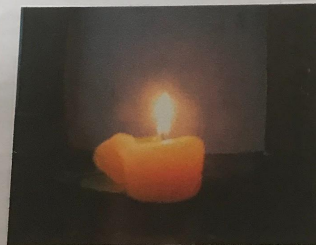
4 - hours



5 - hours



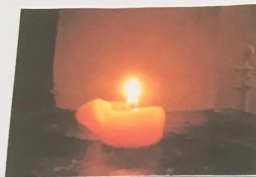
6 - hours



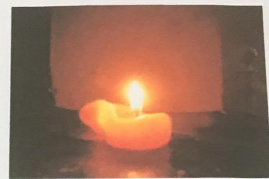
7 - hours

Some images were less focused, but most came out nicely. The gradual change of light really starts to pick up around 7 hours, the glow of the lights gaining intensity (and blur).

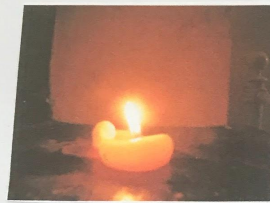
Sadly the window had been open which caused an uneven burn. This caused the left to melt first but this did look nice!



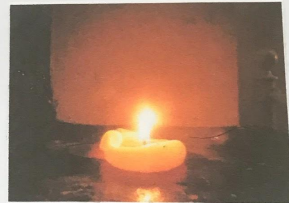
8 - hours



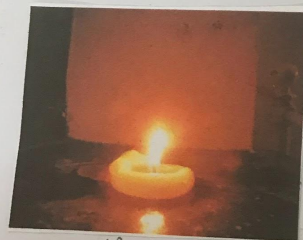
9 - hours



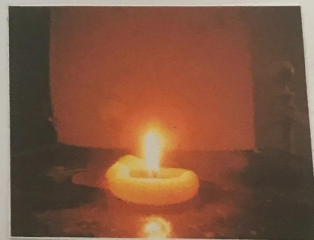
10 - hours



11 - hours



12 - hours



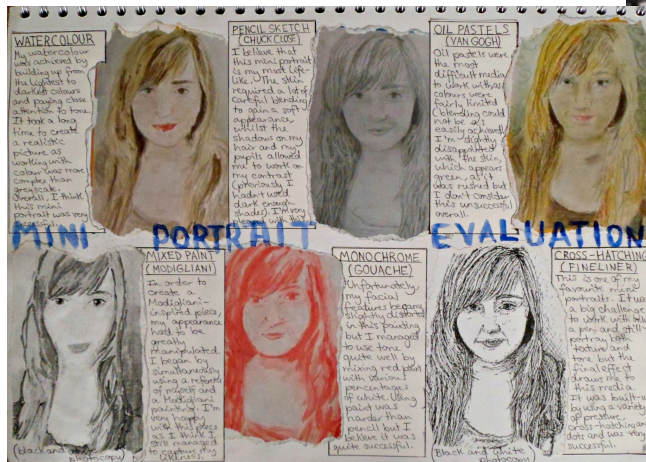
13 - hours

Write a review of the project.

This can also be called an evaluation. Add this to the end of your project
This could be typed or written but it must be with your work

Answer these questions at least and add more comments if you can:

- What task did you enjoy most?
- What task did you find hardest?
- How did you get through the problem?
- What would you do differently if you had to start this project over again?



Checklist of what to do for your Summer holidays project.

- 1) Make a mind map of ideas that you could do connected with the word/ idea 'Time'
- 2) Create a set of drawings in any material
- 3) Take a set of photos or some film clips.
- 4) Do some research on a chosen artist that somehow connect with the word 'Time'.
- 5) Finish with a review - some writing at the end to say what went well, what was a success in your work and what did you find difficult.

This could all be on paper, a sketchbook, or powerpoint slides